User Guide

# Step by step guide to installation/running the program successfully:

1. Un-zip the folder named “Completed Project”
2. Plug the Leap motion in and install the drivers for Leap Motion Orion 3.2
3. Run the application named “Finished Project”

# Using the Leap Motion correctly:

1. Your hands should show cursors when hovering over the interface.
2. If the cursor is a dark shade then you are too close to begin with.
3. You need to pull your hands backwards until the cursor is a light shade of grey.
4. You then proceed to push forwards (slowly works best) in a straight direction to press a button.
5. If you are hovering over the button, the shade will drop and you will see the cursor.
6. To interact with the models you will need to perform pinch motions
7. To move the model you pinch with one hand and move your hand in the direction you would like to move the object
8. To zoom in or out of the object you pinch with both hands and then either spread your hands (whilst pinching) to zoom or apart to zoom out.
9. To rotate the object you use two hands to pinch and then move both hands in the direction you would like the object to rotate.
10. You can reset the model at any time by clicking the reset button or return to the home page.
11. You can quit the game by selecting quit and then confirming you would like to quit.